



ALEXANDER PAHL

Media computer science student | Digital Artist

+49 175 2363134 • alexanderpahl2112@icloud.com • <https://www.linkedin.com/in/alexanderpahl/> • Lübeck

Summary

Dedicated software developer with experience in iOS development. Currently studying for a bachelor's degree in media informatics at the University of Lübeck. Passionate about innovative technology and creative solutions, especially in the area of Apple Vision Pro.

I am seeking an internship at Apple to further develop my skills in software engineering and be part of a team that is shaping the future of augmented reality.

Experience



Universität zu Lübeck

Lübeck, Germany

Student Assistant Marketing and Web Editing - Website Relaunch

01/2024 - Present

- Marketing for university
- Preparing Relaunch of web appearance
- Implementation of the new university website



Norddeutscher Rundfunk

Hamburg, Germany

Internship NDR Info

08/2018 - 08/2018

The NDR is a major employer in the media industry in Northern Germany and is a public broadcaster

- Editorial work on the radio
- Social Media work
- Audio production - live and post



Bichinger Software & Consulting

Lüneburg, Germany

Internship

08/2017 - 08/2017

Bichinger Software & Consulting was founded in 2008 and has been providing software development services focused on individual web-based platforms ever since.

- Insights into Software Consulting
- Unity Game Development

Education



Universität zu Lübeck

Lübeck

Bachelor of Science - BS, Media computer science student

09/2021 - 09/2025

- Optimization of Interaction between people, technology and organization,
- Conception and Implementation of multimedia and interactive systems
- Creative thinking
- Eye for innovation
- Analyzing problems, structuring them and developing suitable algorithmic solutions.
- Knowledge of algorithms, data structures.
- Confident use of programming languages and the basics of software engineering
- Knowledge of systems informatics
- Complex projects in the area of human-computer interaction
- Combination of computer science knowledge with psychological principles to analyze, design and evaluate user-friendly systems.

Skills

iOS-Development · Interaction design · Software ergonomics · Usability tests · User-centered design · Design Thinking · UX-Design · UI-Design
User interface programming · Gamification · Accessibility · Animation · Computer Science · Management · Web development · Cascading Style
Sheets (CSS) · Marketing strategy · Programming · Media design · Human-computer interaction · Perceptual psychology · Human Centered
Design · Unity Game development · Journalism · Audio editing · Sound production · HTML · JavaScript · Swift